

MMRSL Schedule Information 2011

- 1 All teams will play a double-header against teams in their division.
- 2 After the last scheduled round-robin game (June 26th) the league may re-seed teams based on competition. The make-up of these tiers may depend on winning percentage or other factors that the Executive deem relevant.
- 3 All teams will play a double-header against all teams within their assigned division
- 4 Teams will play 28 regular season games (14 in the round-robin & 14 more in the divisional play)
- 5 Home team, shown on the left side of the schedule, supplies the game ball and equipment (including placement of the bases)
- 6 Visiting team must provide a back-up ball that is in good shape
- 7 Please check game times, parks and diamond numbers carefully.
- 8 Each game is 7 innings with no new inning starting after 65 minutes
- 9 The players that meet with the umpire when he/she calls for captains at the beginning of the game will be the only players recognized during that game as the Team Reps
- 10 Hustle on and off the field to help finish all seven innings.
- 11 Open and rain-outs game times may be used for practices on a "first come, first serve" basis, provided no league game has been scheduled (check the web site for updates)

League Structure – 2nd Half

Upper Division

PD's Chicken Ranch
Max Power
Barely Legal
True Contenders
Crush
Coyotes

Middle Division

Battitude
No Rules
Riding the Pine
Phantoms
Totally Clean
Wild Monkey's
Titans
Superfriends

Lower Division

H n' H
Sharks
Deadlast
Maniacs
Swamp Donkey's
Bombers
RenPark Raven's
B-Sharp's

Parks - see www.mmrsl.com

Dunton Athletic Field (D1, D2, D3, D4) - Kennedy Rd (known as Central Parkway south of Eglinton), just north of the #401 on west side

River Grove (RG2, RG3) - west side of River Grove, one block west of Creditview between Bristol and Britannia roads

Brickyard - on Hillcrest, north of Dundas, east of Mavis